

The Key Generation Process by 3D-Fuzzy Chaotic Model for Secure Communications

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Abstract

In this work we proposed a novel way in generating the keys for encryption models. This through employing the Knapsack problem and the continuous chaotic map within the Takagi-Sugeno Fuzzy model. The outputs of the Fuzzy chaotic model are used to create the secure ephemeral key. A chosen primitive variable and randomly choice of the initial values add feature to the chaotic system such nonlinearity. Orbit of the discrete points is determined based on the fuzzy chaos system that is unpredictable. On the proposed Knapsack fuzzy chaotic cryptosystem, the keys are generated, and the masked ciphertext are computed based on the super-increasing sequence which is combined with a secure ephemeral key by implementing the Lorenz map.

Keywords: 3D-Fuzzy Chaotic Model, Communications, Lorenz map.

1. INTRODUCTION

The Mamdani model and Takagi-Sugeno (TS) model [1] are fuzzy models which designed through the performance of the fuzzy rule base from fuzzy IF-THEN rules with antecedent part as fuzzy sets and consequent parts as the linear models. The overall fuzzy inference engine are inputs to output relationship of any general nonlinear system in an interesting region.

Furthermore, the chaotic maps and chaotic behavior for dynamics are deterministic by sensitivity to initial conditions. In spite to the infinitesimal changes in the initial conditions, they may be led to an exponential divergence of orbits. The pioneering work of Carroll and Pecora [2], who first worked on the synchronization and led to many works later on two chaotic systems [3][4], with identical oscillations. Many theories in [5], were proposed to achieve the synchronized manner

between these two systems, which are called master-slave configuration. That mainly consists of the original chaotic system as a drive system that provide or a driving signal to synchronize another system that is called a response system. Chaotic signals are featured to be broadband, noise like signal, and difficult to unpredictable. So, they could be used with various context for masking information-bearing waveforms. The signal masking or parameter modulation approaches to chaotic communications only with lower level security as stated in [6]. Many works are used the chaotic communications to increase the security [7][8]. In 2006, Zhong Li published his book that entitled by Fuzzy Model Based Chaotic Cryptosystems. It includes the proposition of a TS-fuzzy chaotic models to modulate a cryptosystem performed using the Henon map [9]. In same year, Li [10] presented two ways to create a secure key through the output of the TS-fuzzy chaotic drive system or by any state

with the synchronization error approaches zero [11].

In 2011 Kocarev and Lian [12] presented a contribution for emerging the chaos based cryptography. In 2014, Saad M. Darwish and et al [13], proposed the system of the encrypted database that utilized a chaotic encryption based on cellular automata to realize a higher complexity of crypt-analytical attacks, and generate a symmetric key. A fuzzy observer for synchronizing the chaotic keys scheme is employed to enhance key distribution. In 2017 the Brazilian Yuri S. Villas presented four approaches for knapsack-based public-key cryptosystems in SRVB [14]. In 2018, Hamdy M. Mousa [15] proposed iterative (C-GET) to enhance a secured encryption technique and less a predictable.

In this work, the chaos theory concepts are used based on the fuzzy models to create a key for the chaotic cryptosystem. The Lure type discrete-time chaotic systems are represented by TS-fuzzy models that employed the Lorenz map to generate the keys, to generate a super-increasing sequence of the positive real values. A plaintext in cryptosystem will encrypted using the generated super-increasing sequence to get the ciphertext. The ciphertext directly can be computed to be the output of the drive system. Then the ciphertext embedded into a scalar signal that will send into the response system. All values which are used in the drive system and the regenerated sequence are used to decrypt the ciphertext and recover the original message.

The outline of this work includes: Section 2 displays some concepts and definitions like TS-fuzzy model, Chaos, and Lorenz map are explained. In Section 3, The proposed Knapsack Fuzzy Chaotic KFC cryptosystem is discussed as a main point in this work. The algorithms to generate the keys and compute the encryption and decryption are presented. The study case on the KFC cryptosystem based on the Lorenz map has been illustrated in Section 4. Section 5 presents the security considerations on the KFC cryptosystem. Section 6 draws the conclusions.

2. Mathematical Background

This section includes some important facts related to the fuzzy model and chaotic system.

2.1 The TS Fuzzy Model

Takagi and Sugeno propose a fuzzy model that described by fuzzy if-then rules with consequent parts are represented by linear equations. This fuzzy model takes the following form [9][10]:

Rule_{TS}(i): IF x_1 is A_{i1}, \dots, x_n is A_{in}
 THEN $y_i = c_{i0} + c_{i1}x_1 + \dots + c_{in}x_n$
 where $i = 1, 2, \dots, l$, l is a number of if-then rules, c_{ik} 's, $k = 0, 1, \dots, n$ are the consequent parameters, y_i is the output of i^{th} if-then rule, and A_{ik} are fuzzy sets. Mostly, the TS fuzzy models can be represented by all nonlinear dynamical systems to somewhat high precision.

2.1 The TS fuzzy model for chaotic system

Two types of the TS fuzzy modeling for the chaotic systems are distinct, the continuous-time and discrete-time TS fuzzy model [9]. This work focuses on the discrete-time type with three dimensions, but firstly it uses the continuous time type. The idea is to use the continuous-time model and then discretize it to the discrete-time model theoretically. It is presented to get a trajectory of a point in the phase space of the chaotic system. The fuzzy chaotic system is explained in the following steps:

1. Suppose a 3-dimensional continuous-time chaotic system.
2. Determine the primitive variables in a system $x_1(t), x_2(t), x_3(t)$
3. Design the TS-fuzzy model with if-then rules for a primitive variable that gives a nonlinearity in chaotic system such, $x_1(t)$ on interval $[-d, d]$, and evaluate the parameters to get system matrix.
4. Discretize the continuous-time TS-fuzzy model, by suppose T_s sec. a sampling time value that discrete the time to get new system matrix for discrete-time version from TS fuzzy model.
5. Calculate table values for iterations of TS system starting with initial values $x_1(0), x_2(0), x_3(0)$.

- Determine the output values that represent the trajectory for $x_1(t)$ in the phase trajectory.

For a continuous-time TS-fuzzy model, consider a class of continuous-time nonlinear control system with an input term $\dot{x}(t) = f(x(t)) + g(x(t))u(t)$

where $x(t) \in R^3$, $[x_1(t) \ x_2(t) \ x_3(t)]^T$ is the state vector and $f(x(t)), g(x(t)) \in R^3$ are nonlinear vector function with appropriate dimension defined on $x(t)$, $u(t) \in R^m$ is the control input vector for m is number of nonlinear equations in the system. The TS-fuzzy model here composed as

Plant Rule i: IF $x_1(t)$ is Γ_1^i and $x_2(t)$ is Γ_2^i and $x_3(t)$ is Γ_3^i THEN $\dot{x}(t) = A_i x(t) + B_i u(t)$

For $i = 1, 2, \dots, q$, where q is a number of rules in the model, Γ_j^i are fuzzy sets for $x_j(t)$ and $j = 1, 2, 3$. $A_i \in R^{3 \times 3}$ is a continuous-time control system matrix, $B_i \in R^m$ is the input matrix. These rules characterize local relation(s) of the chosen system in the state space. The essential feature for TS model is expressing the local dynamics of each fuzzy implication through a linear state-space that modeled by fuzzy blending of the local linear system by appropriate membership functions(MFs).

Now for a discrete-time TS fuzzy model, consider a class of discrete-time nonlinear control system as;

$$x(t + 1) = f(x(t)) + g(x(t))u(t)$$

where $(t + 1)$ is index of time steps. The discrete-time TS-fuzzy model is constructed by

Plant Rule i: IF $x_1(t)$ is Γ_1^i and $x_2(t)$ is Γ_2^i and $x_3(t)$ is Γ_3^i THEN $x(t + 1) = D_i x(t) + E_i u(t)$

For $i = 1, 2, \dots, q$. Where $D_i \in R^{3 \times 3}$ is a continuous-time control system matrix, $E_i \in R^m$ is the input matrix, $x_1(t), x_2(t), x_3(t)$ are the premise variables which consist of the state values in states space; the MFs with any form since choosing MF in fuzzy sets will change so little values that don't effect on computed values, but generally as triangular. In some applications without input term the discrete-time nonlinear system be as; $x(t + 1) = f(x(t))$, where $f(x(t))$ is a nonlinear function with appropriate dimension defined on $x(t)$. The TS-fuzzy model here is composed for the rules as :

Plant Rule i: IF $x_1(t)$ is Γ_1^i and $x_2(t)$ is Γ_2^i and $x_3(t)$ is Γ_3^i THEN $x(t + 1) = D_i x(t) + b_i(t)$

For $i = 1, 2, \dots, r$, $D_i \in R^{3 \times 3}$ is a system matrix with, and $b_i(t) \in R^2$ denotes the bias term.

2.2.1 Convert the Continuous-Time TS Fuzzy Model into a Discrete-Time

In some applications, it requires to convert the continuous model into the discrete model through discretization such as continuous-time for Rossler's system Chua's circuit [16] and chaotic Lorenz system [9]. In this work, we converted the continuous-time for chaotic Lorenz system into the discrete time for chaotic Lorenz system. For this process the following theorem is used. The complete proof is given in [17].

Theorem [9][17]. A continuous-time TS-fuzzy model with a continuous-time plant rule i

Plant Rule i: IF $x_1(t)$ is Γ_1^i and ... and $x_n(t)$ is Γ_n^i THEN $\dot{x}(t) = A_i x(t) + B_i u(t)$

can be converted into the discrete-time TS fuzzy model with a discrete-time plant rule i

Plant Rule i: IF $x_1(t)$ is Γ_1^i and ... and $x_n(t)$ is Γ_n^i THEN $x(t + 1) = D_i x(t) + E_i u(t)$

where $D_i = \exp(A_i T_s) = I + A_i T_s + A_i^2 \frac{T_s^2}{2!} + \dots$, and $E_i = \int_0^{T_s} \exp(A_i \tau) B_i d\tau = (D_i - I) A_i^{-1} B_i$,

and T_s is the sampling time.

2.3 Basic Facts of the Chaos Theory

Chaos is aperiodic long-term behavior in a deterministic system that exhibits sensitive dependence on initial conditions. Many chaotic maps are presented [18], these maps are Logistic map, Henon map, Lorenz map [18][19], Lozi map [20]. This work focuses on the Lorenz map that is explained as follows:

Definition 2.3.1. (Lorenz Map). Lorenz map [19] is a chaotic map with 3-dimensions that is defined by

$$\begin{aligned} \dot{x}_1 &= -ax_1 + ax_2 \\ \dot{x}_2 &= rx_1 - x_2 - x_1x_3 \\ \dot{x}_3 &= x_1x_2 - bx_3 \end{aligned}$$

where a and b are the control parameters. x_1, x_2 , and x_3 are the chaotic system variables. This map known as Lorenz system. Normal values for (a, r, b) are $(10, 28, 8/3)$.

A chaotic behavior start revolving alternately

about two repelling equilibrium points at $(\pm\sqrt{72}, \pm\sqrt{72}, 27)$.

3. The 3-Dimension Knapsack Fuzzy Chaotic Cryptosystem (3D-KFCC)

An easy Knapsack problem is a problem with inputs that are the sets of positive integers as super-increasing sequences. For more details about the Knapsack cryptosystem, one can see [11]. Alternative version of the Knapsack cryptosystem has been proposed in this work. This version employed the fuzzy model, especially TS fuzzy model applied using the Lorenz chaotic map that defined previously, and a positive real valued super-increasing sequence.

3.1 The 3D-KFCC Key Generation Process

Using first component in vector variable in the nonlinear terms $x(t)=[x_1(t) \ x_2(t) \ x_3(t)]^T$, namely $x_1(t)$, to be the output that generates a secure ephemeral key $k(t)$. That is, user computes the key $k(t)$ by $k(t) = [k(t-0)k(t-1), \dots, k(t-j+1)] = [x_1(t-0)x_1(t-1), \dots, x_1(t-j+1)]$

Now, a super-increasing sequence S_i , for $i=1, 2, \dots, l$, is generated through the following computations: $S_1(t) = |k(t)| + \tau$, and $S_j(t) = \sum_{i=1}^{j-1} S_i(t) + |k(t-j+1)| + \tau$, For $j=2, 3, 4, \dots, l$ and $\tau > 0$. The super-increasing sequence $S = \{S_1, S_2, \dots, S_l\}$ computed secretly. Also a first user computes $S_1+S_2+\dots+S_l = T$ and he/she chooses $N > T$. She/he also selects W , where W in $[2, N-1]$ and $\gcd(W, N) = 1$. In the other words, W and N are relatively prime ensuring element W has multiplicative inverse $\text{mod}N$. First user computes public hard knapsack $B = \{b_1, \dots, b_l\}$, where $b_i = WS_i(\text{mod}N)$, for $i = 1, 2, \dots, l$. Finally, he/she keeps (S, W, N) as private key and B as public key.

4. 3D-Fuzzy Chaotic model

The chaotic Lorenz system for continuous-time is defined previously in Definition (2.3.1). The system with parameters values are: $a=10$, $b=8/3$ and $r=28$, so the system is given by

$$\begin{aligned}\dot{x}_1 &= -10x_1 + 10x_2 \\ \dot{x}_2 &= 28x_1 - x_2 - x_1x_3 \\ \dot{x}_3 &= x_1x_2 - 8/3x_3.\end{aligned}$$

The equivalent fuzzy model constructed by

Plant Rule i: IF $x_1(t)$ is Γ_1^i THEN $\dot{x}(t) = A_i x(t)$. Thus, the rules are

Plant Rule1: IF $x_1(t)$ is about $-d$ THEN $\dot{x}(t) = A_1 x(t)$,

Plant Rule2: IF $x_1(t)$ is "about d " THEN $\dot{x}(t) = A_2 x(t)$,

where "about d " and "about $-d$ " are fuzzy sets corresponding to Γ_1^1, Γ_1^2 in the rules system respectively.

For values of $x_1(t)$, in the interval $[-d, d]$ with $d=30$, the fuzzy sets defined with the triangular MFs by

$$\begin{aligned}\text{"about } -d\text{"} &= \Gamma_1^1(x_1(t)) = \frac{x_1(t)-(-d)}{d-(-d)} = \frac{x_1(t)+d}{2d} \\ \text{, and "about } d\text{"} &= \Gamma_1^2(x_1(t)) = \frac{d-x_1(t)}{d-(-d)} = \frac{d-x_1(t)}{2d}.\end{aligned}$$

Since $-d, d$ are controlled the nonlinear terms in the system matrices which are given by

$$A_1 = \begin{bmatrix} -10 & 10 & 0 \\ 28 & -1 & -d \\ 0 & d & -\frac{8}{3} \end{bmatrix},$$

$$A_2 = \begin{bmatrix} -10 & 10 & 0 \\ 28 & -1 & d \\ 0 & -d & -\frac{8}{3} \end{bmatrix}$$

The discretization of the continuous-time chaotic Lorenz system depending on a previous theorem which is given by

Plant Rule i: IF $x_1(t)$ is Γ_1^i THEN $x(t+1) = D_i x(t)$

A bias term considers as a zero vector, the rules:

Plant Rule1: IF $x_1(t)$ is "about $-d$ " THEN $x(t+1) = D_1 x(t)$

Plant Rule2: IF $x_1(t)$ is "about d " THEN $x(t+1) = D_2 x(t)$

precisely could be

Plant Rule1: IF $x_1(t)$ is "about $-d$ "

$$THEN \begin{bmatrix} x_1(t+1) \\ x_2(t+1) \\ x_3(t+1) \end{bmatrix} = D_1 \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$$

Plant Rule2: IF $x_1(t)$ is "about d "

$$THEN \begin{bmatrix} x_1(t+1) \\ x_2(t+1) \\ x_3(t+1) \end{bmatrix} = D_2 \begin{bmatrix} x_1(t) \\ x_2(t) \\ x_3(t) \end{bmatrix}$$

where the matrices ; $D_1 =$

$$\begin{bmatrix} 1 - aT_s & aT_s & 0 \\ rT_s & 1 - T_s & -dT_s \\ 0 & dT_s & 1 - bdT_s \end{bmatrix}, \quad D_2 = \begin{bmatrix} 1 - aT_s & aT_s & 0 \\ rT_s & 1 - T_s & dT_s \\ 0 & -dT_s & 1 - bdT_s \end{bmatrix}.$$

The values for T_s supposed to be approvable with the chosen that is employing in this work. We take $T_s = 0.003$ sec. with simulation calculations for $x_1(t) \in [-30,30]$, So the matrices will be

$$D_1 = \begin{bmatrix} 0.97 & 0.03 & 0 \\ 0.084 & 0.997 & 0.09 \\ 0 & -0.09 & 1.008 \end{bmatrix}, \quad D_2 = \begin{bmatrix} 0.97 & 0.03 & 0 \\ 0.084 & 0.997 & -0.09 \\ 0 & 0.09 & 1.008 \end{bmatrix}.$$

The experiments are implemented starting with different initial values and continued until 40 times as shown in Table (2) that refers to the points in the phase trajectory instead of the continuous connected curve.

4.1 The Experiment

The TS-fuzzy model employed using the Lorenz map with initial conditions $[-10 \ 10 \ 10]$ for vector state. This model iterated for 40 iterations to extract the secure key $k(t)$ from the state trajectory of the state $x_1(t)$. The value for τ assumed 18 since this value has many factors $\{1, 2, 3, 6, 9, 18\}$.

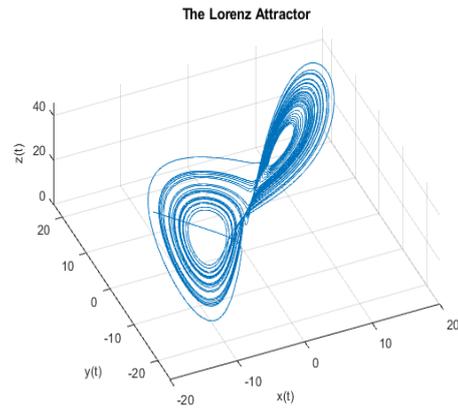


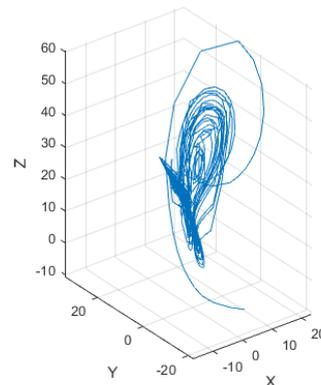
Figure 1. The Lorenz Chaotic Map.

TABLE : T_s chaotic fuzzy model values for continuous chaotic map

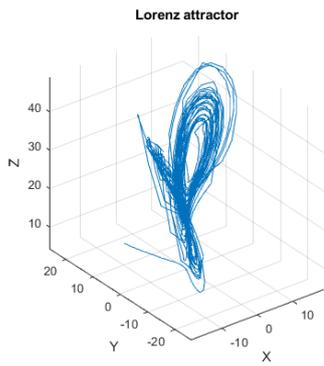
Time t	$x_1(t)$	$x_2(t)$	$x_3(t)$	$k(t) + \tau$
0	-10	10	10	8
1	-9.4	10.03	9.18	8.6
2	-8.8171	10.03651	10.15614	9.1829
3	-8.25149 17	10.17981 667	11.14067 502	9.748508
4	-7.69855 2449	10.45881 267	12.14598 392	10.30145
5	-7.15383 1495	10.87389 638	13.18444 493	10.84617
6	-6.61299 9659	11.42695 289	14.26857 117	11.387
7	-6.07180 1083	12.12135 146	15.41114 549	11.9282
8	-5.52600 6506	12.96195 921	16.62535 629	12.47399
9	-4.97136 7535	13.95517 085	17.92493 547	13.02863
10	-	15.10895	19.32430	13.59643

	4.40357 1383	466	033			1381	992	279	
	-				27	12.7614	76.92917	79.23516	
11	3.81819 5602	16.43291 483	20.83870 065	14.1818	28	14.6865	84.90151	86.79267	30.76149 32.68652
12	-				29	16.7929	93.69182	95.12815	34.79297
	3.21066 2289	17.93837 071	22.48437 259	14.78934	30	19.0999	103.3828	104.3214	
13	-				31	21.6284	114.0660	114.4604	37.09994 39.62843
	2.57619 1299	19.63845 35	24.27870 094	15.42381	32	24.4015	125.8420	125.6421	
14	-				33	27.4447	138.8220	137.9730	42.40155
	1.90975 1955	21.54822 116	26.24039 136	16.09025	34	30.7860	153.1285	151.5707	45.44477
15	-				35	34.4563	168.8965	166.5649	48.78609
	1.20601 2762	23.68479 255	28.38965 439	16.79399	36	38.4895	186.2750	183.0981	52.45636
16	-				37	42.9231	205.4281	201.3276	56.48957
	0.45928 8602	26.06750 2	30.74840 296	17.54071	38	47.7982	226.5369	221.4268	60.92314
17	0.33651	28.71807	33.34046	18.33652	39	53.1604	249.8008	243.5865	65.79829
18	1.18796	31.66083	36.19181	19.18796	40	59.0596	275.4396	268.0173	71.16045
19	2.10214	34.92290	39.33082	20.10215		5776	75	51	77.05966
20	3.08677	38.53448	42.78853	21.08677					
21	4.15020	42.52913	46.59894	22.1502					
22	5.30157	46.94407	50.79935	23.30157					
23	6.55084	51.82051	55.43072	24.55085					
24	7.90893	57.20409	60.53801	25.90894					
25	9.38779	63.14524	66.17068	27.38779					
26	11.0005	69.69974	72.38312	29.00051					

Lorenz attractor



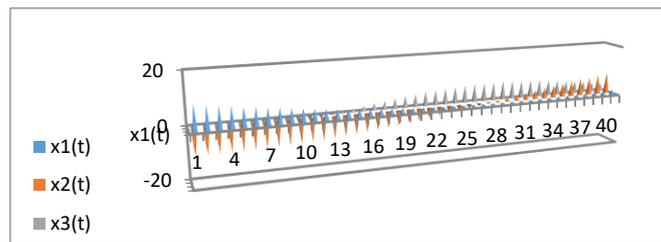
a



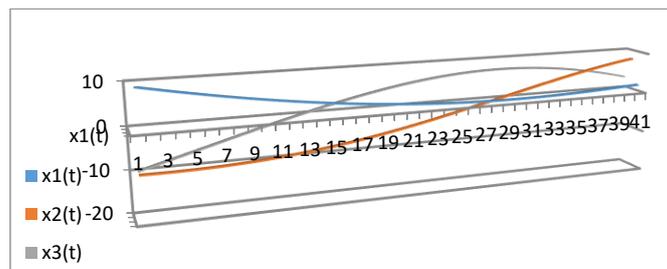
b

FIGURE 2: (a) Lorenz attractor with initial value [10 -10 -10]. (b) Lorenz attractor with initial value [-10 10 10]

These figures were drawn by using MATHLAB R2018b, for iteration 40, and episode= 0.10000001, which represent the Ordinary differential equation solver precision in drawing the figure.



(a)



(b)

FIGURE 3: Trajectories for $x_1(t), x_2(t), x_3(t)$ in two different manner

A real values super-increasing sequence as keys are computed with five terms after 40 iterations by

$$S = \{8, 8.6, 16.79399, 34.79297, 71.16045\}$$

It can see, the system implemented with initial values for state vector as [10 -10 -10], then a superincreasing sequence is not obtained even after 40 iterations.

5. Conclusions

The proposed Knapsack fuzzy chaotic cryptosystem applied the Lorenz map that uses the TS-fuzzy model to generate a secret key to given another version of fuzzy chaotic cryptosystem. The super-increasing sequence

with positive real values added more complicated in computations and predictions. The study case implemented on continuous Lorenz map discrete theoretically by random time sample. A fuzzy model is implemented for 40 iterations on the chaotic system. The initial values assumed in two state vectors [-10 10 10] and [10 -10 -10]. All values and work performed on 1st vector while don't work with 2nd after 40 iterations. Resulted trajectory for a primitive variable are used to generate secret key by choosing a super-increasing sequence from data. A good results and flexibility for changing the supposed values made the system behavior is unpredictable. The security of the proposed KFC cryptosystem is determined through many points: Employing continuous chaotic map and then discrete it, using a random sample time in discretize, choosing the parameters values for

chaotic map with chaotic behavior, assume initial values randomly from closed interval in state space, choosing chaotic map is unpredictable, finding a super-increasing sequence from the trajectory (orbit) of points, increasing of the iterations and when the trajectory has more than one super-increasing.

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